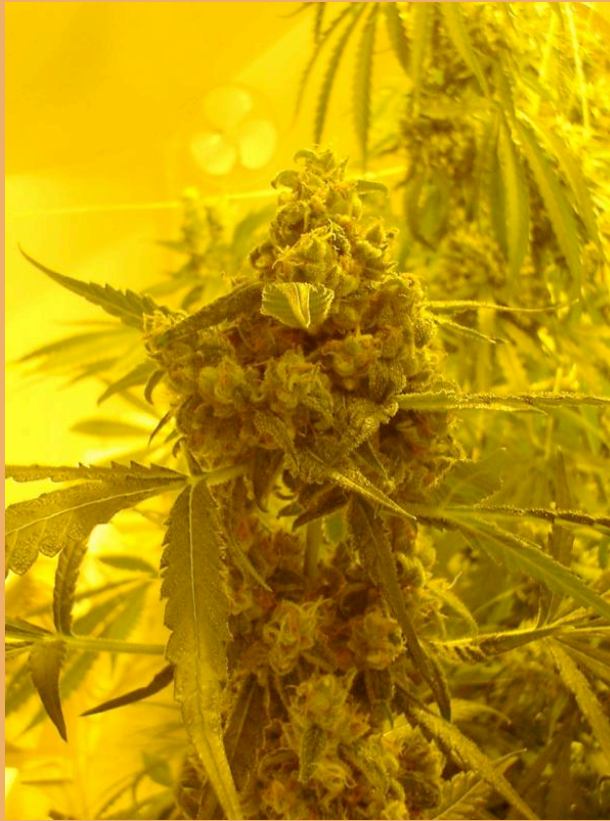


# Hash Crash Course

*Simon Cozens*

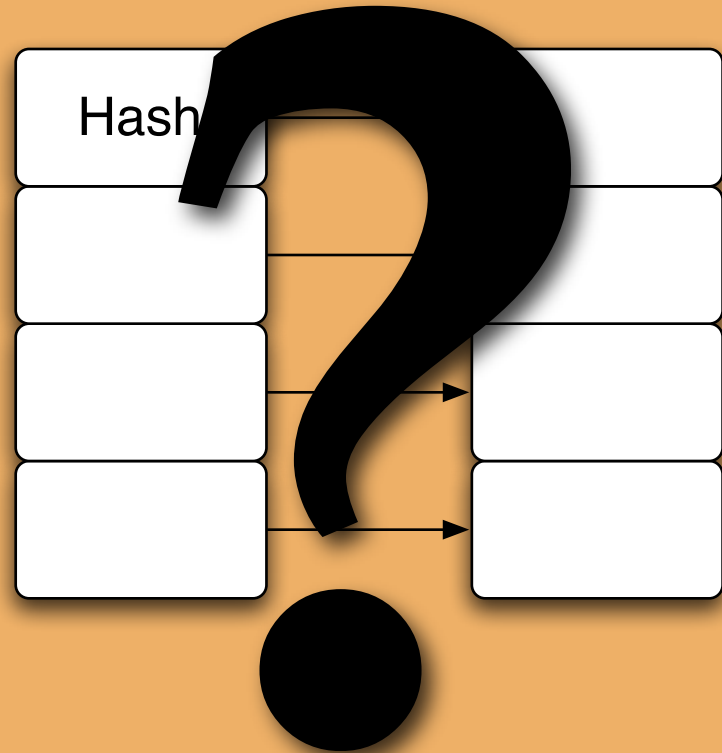
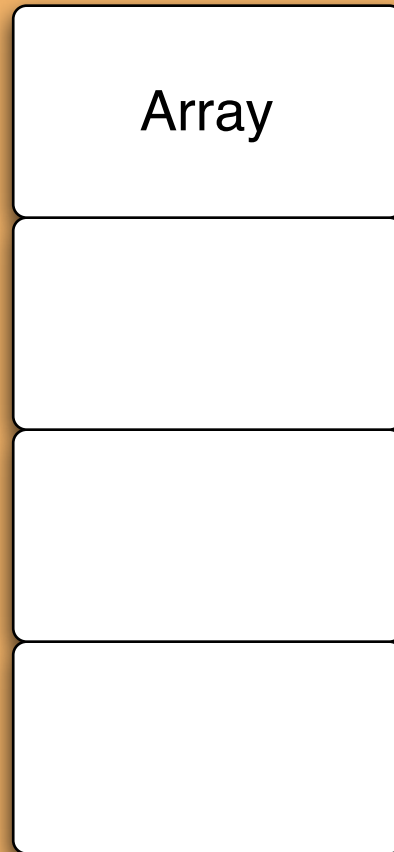
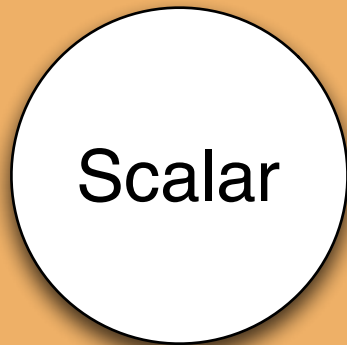


*Let's just get this out of the way*



*And now, on with the talk*

# Perl's Three Data Structures





# “A Dictionary”

*‘the hash is a “dictionary”, a mapping between one thing and another’*

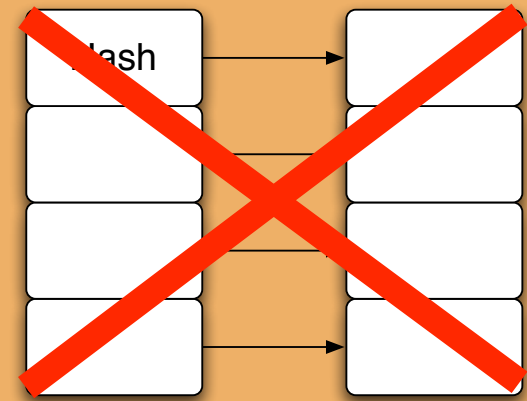
```
%french = (  
    apple  => "pomme",  
    pear   => "poire",  
    orange => "Léon Brocard"  
);
```

```
$french{"apple"} # "pomme"
```




*But...*

- *It doesn't preserve order*
- *That doesn't tell us much*
- *We hardly ever use hashes like that anyway*

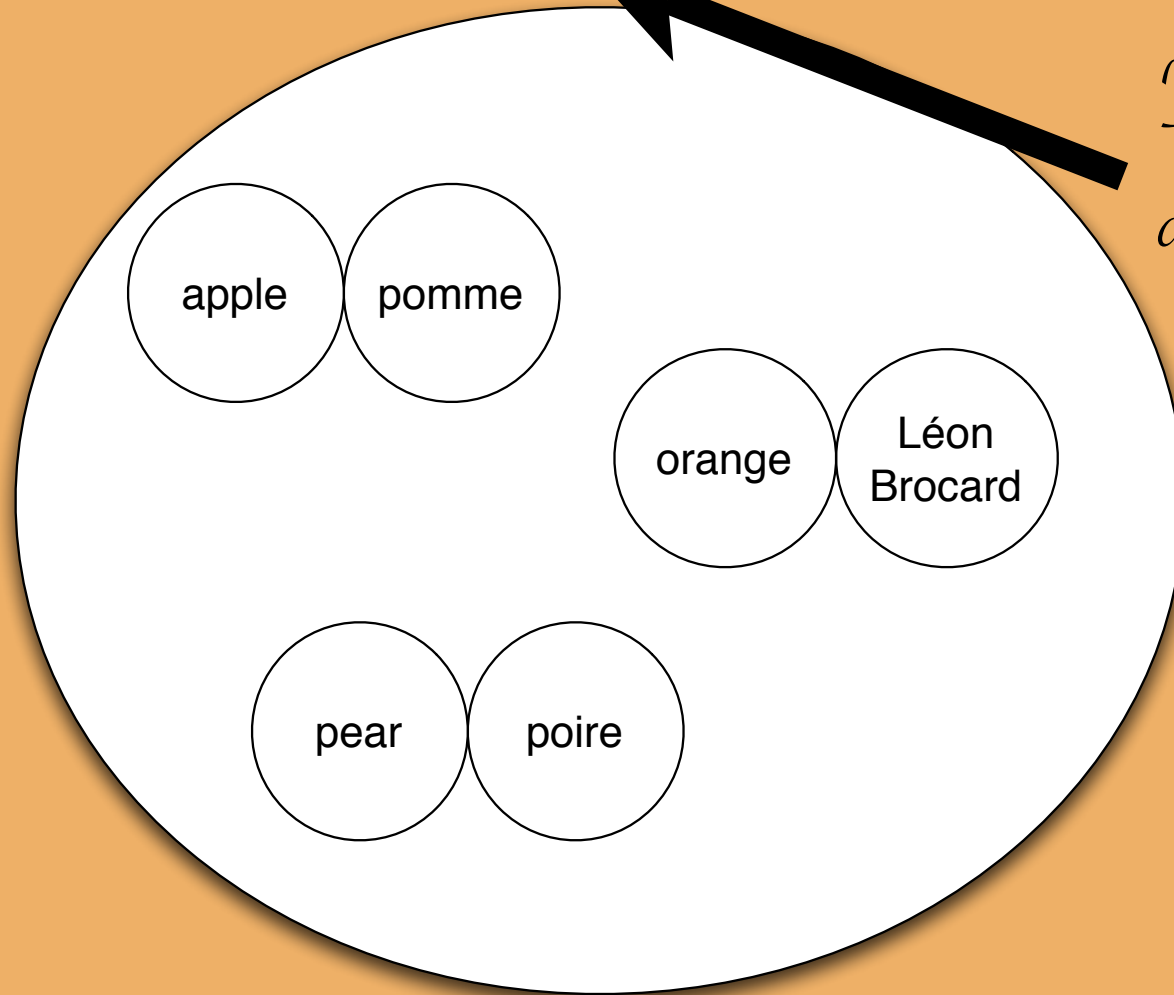




# Exceptions...

- *There will be many*
  - *Command line arguments*
  - `$args{"help"}`
- 

# *"A Bag of Pairs"*



*You could  
also call it a*

*set*

# Hashes in Real Life



*Hashes are mainly used for  
“answering questions about lists”*





# *That means...*

- *Counting*
- *Uniqueness*
- *Caching*
- *Searching*
- *Dispatch tables*

# Counting

```
my $apples = 0;  
for (@list) {  
    $apples++ if $_ eq "apple";  
}
```

# Counting

```
my $apples = 0;  
my $pears = 0;  
for (@list) {  
    $apples++ if $_ eq "apple";  
    $pears++  if $_ eq "pear";  
}
```



*Hmm....*

```
my $apples = 0;  
my $pears = 0;  
for (@list) {  
    ${$_}++;  
}
```

*The list contains \**

*This sets \$\* = 1*

*None of your regexes match*

*It takes days to debug*

*Oh, the embarrassment*



# *A Histogram*

```
my %histogram;  
for (@list) {  
    $histogram{$_}++;  
}
```

*Who cares if* `$histogram{"*"} = 1`



# General Principle

Replace a  
*set* of related variables  
with a hash

*A hash is a “safe private symbol-table”*

**(Actually, a symbol table is an unsafe hash...)**

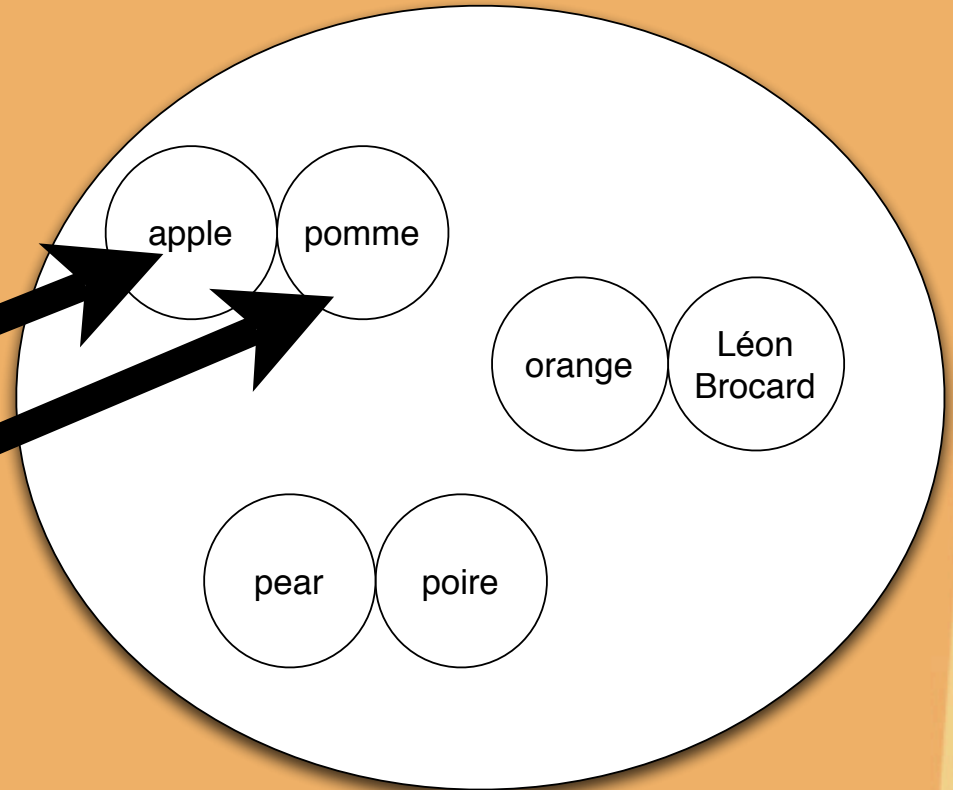


# Private variables?

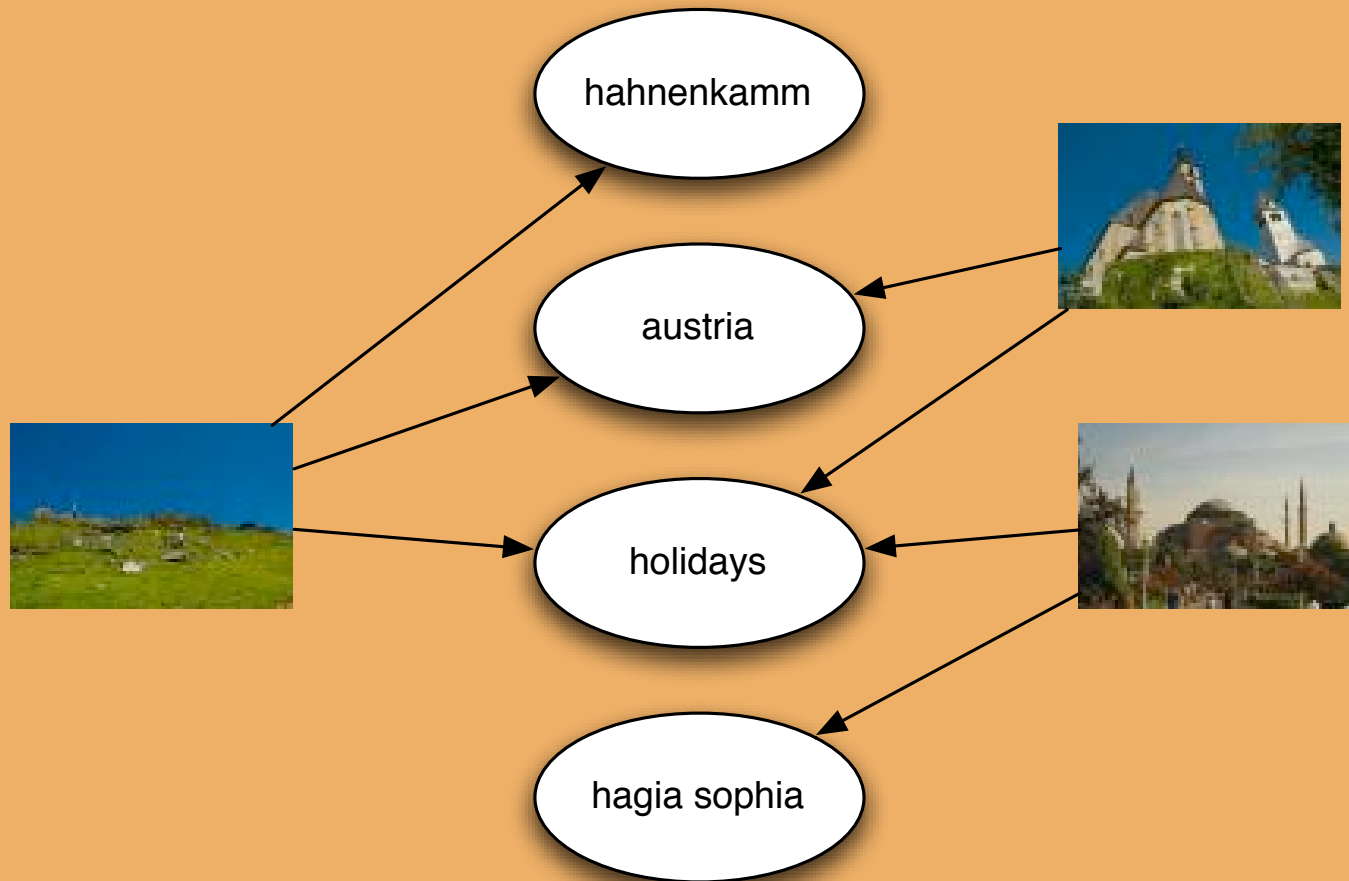
```
$apples++  
if $_ eq "apple";
```

*Variable name*

*Value*



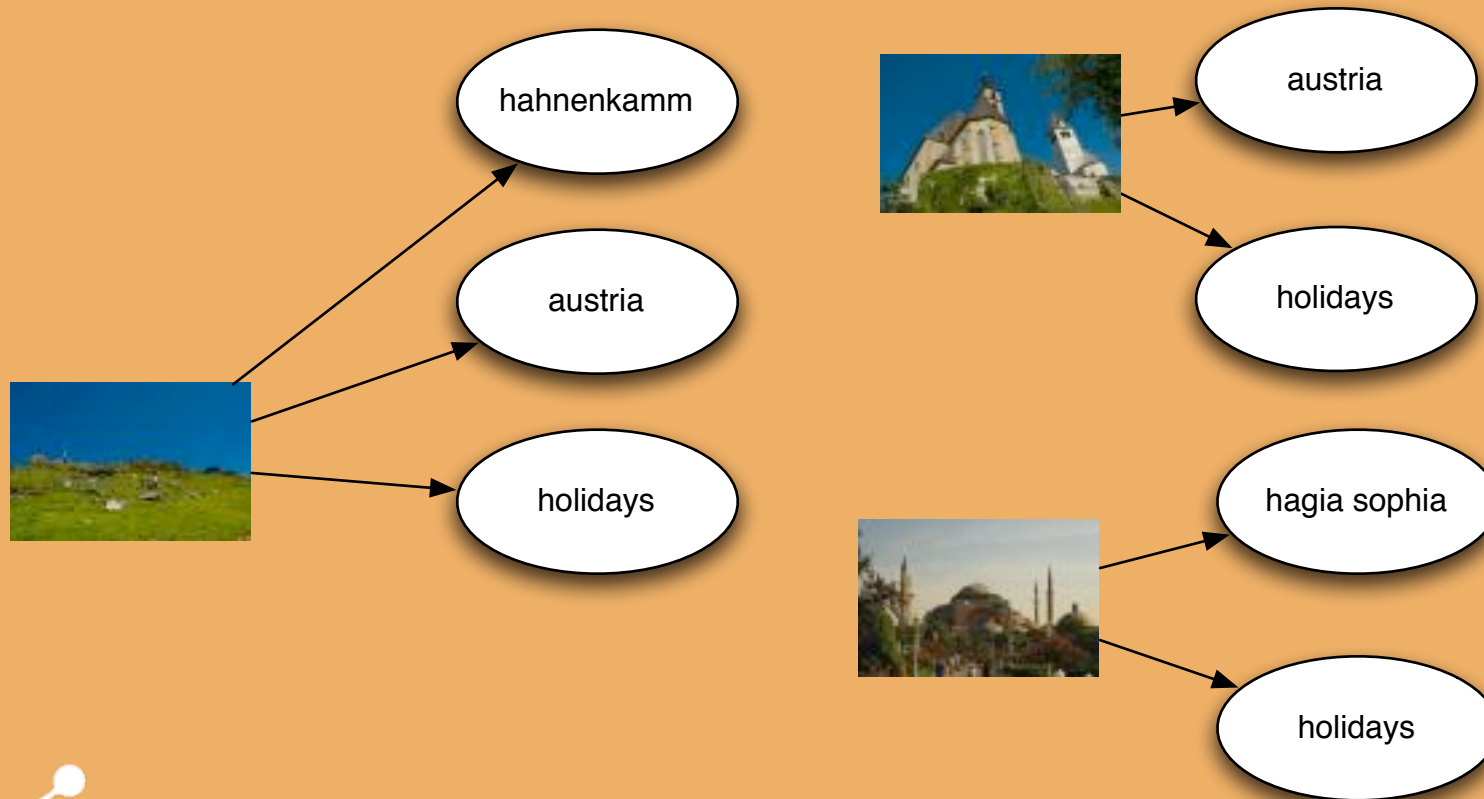
# Counting numbers of different things





*We ask each photo for its tags...*

push @tags, \$\_->tags for @photos  
my \$count = @tags; # 7





*We find the Set of tags used*

```
for my $photo (@photos) {  
    $tags{$_}++ for $photo->tags  
    # $tags{"austria"}  
    # $tags{"holidays"}, etc.  
}
```

```
my $count = keys %tags; # 4
```





*A “question about a list”*

# How many times was Austria tagged?

my \$count = \$tags{"Austria"}; # 2






# Uniqueness

*Another “question about a list” - what were the unique tags?*

```
for my $photo (@photos) {  
    $tags{$_}++ for $photo->tags  
}
```

```
my @unique = keys %tags;
```



# Combining the two - Popularity

Another “question about a list” - what were the most popular tags?

```
for my $photo (@photos) {  
    $tags{$_}++ for $photo->tags  
}
```

```
my @top_five = (  
    sort { $tags{$b} <=> $tags{$a} }  
        keys %tags  
)[0..4];
```

*How many times*

*Unique tags*

# *Uniqueness revisited*

```
for (@list) { $unique{$_}++ }  
@unique = keys %unique;
```

```
for (@list) { $unique{$_} = 1 }  
@unique = keys %unique;
```

```
%unique = map { $_ => 1 } @list;  
@unique = keys %unique;
```

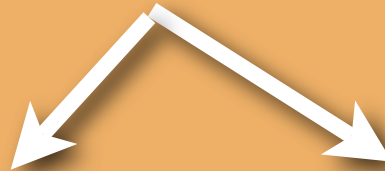
# *Actually I lied...*

*Tags are objects*

```
my @tags;  
push @tags, Memories::Tag->retrieve_random  
  for 1..10;  
%unique = map { $_ => 1 } @tags;  
@unique = keys %unique;  
  
print $unique[0]->name;  
# Can't locate object method "test" via  
# package "Memories::Tag(0x1801380)"
```

# The solution

*Map the name to the tag*



```
%unique = map { $_->name => $- } @list;  
@unique = values %unique;
```




*Then retrieve by value*





*Have I seen this before?*

```
my @tags;  
my %seen;  
while (@tags < 10) {  
    my $candidate =  
        Memories::Tag->retrieve_random;  
    next if $seen{$candidate->name}++;  
    push @tags, $candidate;  
}
```



# Caching

*Have I seen this before?*



# Caching



*Have I done this before?  
What was the answer last time?*



# Caching - Retrieving values



```
my %cache;
```

```
sub retrieve {  
    my ($self, $id) = @_;  
    return $cache{$id} if exists $cache{$id};  
    return $cache{$id} = $self->_hard_retrieve($id);  
}
```

*Mind the cache doesn't get full!*

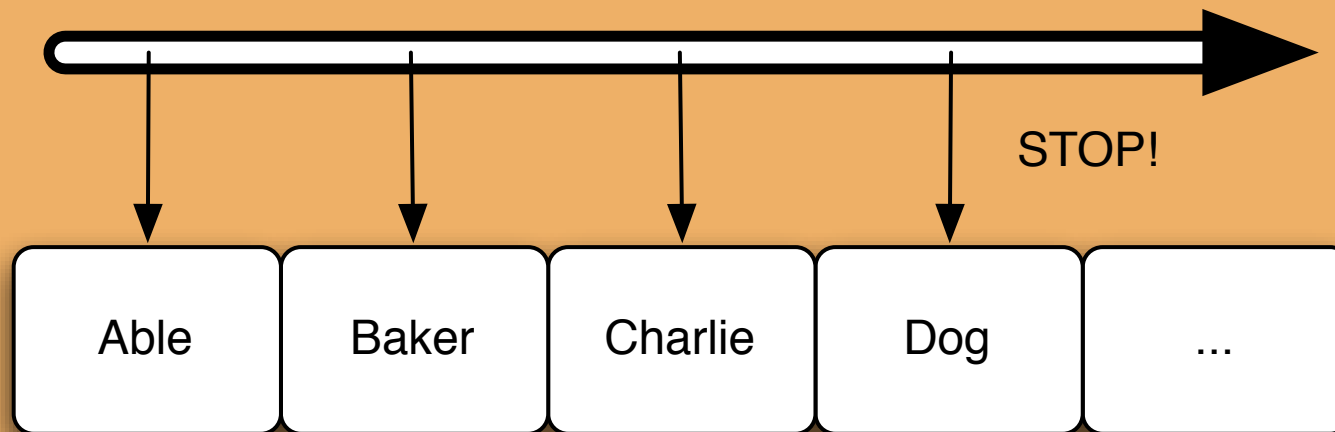
*Cache::Cache handles all this*

*See also Memoize.pm*



# Searching - linear

```
my $index;  
for $index (0..@chambers) {  
    last if $chambers[$index] eq $bullet;  
}  
print "Found at index $index"  
if $index < @chambers;
```



# Searching - binary

```
my ($lower, $upper) = (0, $#names);  
while ($lower <= $upper) {  
    my $index = ($lower + $upper) / 2;  
    if ($names[$index] lt $target) {  
        $lower = $index + 1;  
    } elsif ($names[$index] gt $target) {  
        $upper = $index - 1;  
    } else { return $index }  
}  
# Not found!
```



*I'll name that tune in none, Lionel...*

```
my %search = map {  
    $names[$_] => $_  
} 0..$#names;  
  
print $search{"George"};
```

# More To Discover...

- *Config files*
- *Dispatch tables*
- *More besides*
- <http://simon-cozens.org/programmer/articles/ hashes .pod>



*Thank you!!*

